



Captain  
Smart

LICENSING

# CATALOGUE 2020 TOYS & BOOKS

IN STOCK

CO-EDITION



# Ahoy!

## Knowledge ahead!

Games, toys & puzzles



Photo: Blog Kubsony



Photo: Blog Matczyne fanaberie



## Captain Smart

is a series of captivating games, puzzles and toys that support child development through creative play, tailored to address the needs of children from birth to 11 years of age. All the products support the development of key abilities, such as concentration, perceptiveness, memory, creativity, and logical thinking.

Develops:



## Captain Smart offers:

- fun stimulating the development of skills essential in the 21st century
- activities for the whole family - our products invite to spend time together away from the computer or smartphone screen
- materials devised by expert psychologists, teachers and therapists
- original illustrations by creative graphic artists

# Take this fascinating journey with us and learn about the world with Captain Smart!

## Fun

*Captain Smart* boosts children's imagination and creativity while creating opportunities for family members to spend quality time together.

## Quality

*Captain Smart* educational games are created in cooperation with teachers, psychologists and talented graphic artists. They are produced in Poland and guarantee high quality and child safety.

## Learning

Absorbing games and fascinating puzzles from the *Captain Smart* series help children master logical thinking, learn English and expand their knowledge of the world.

## Development

*Captain Smart* supports children at every stage of their natural development, taking into account their individual needs.



## Awards and distinctions:

1st award in  
Child-Friendly World  
competitions



Distinction in  
2018 Toy of the Year  
competitions



## About us

The publisher of the Captain Smart series, Edgard Publishing House, has been successfully operating on the domestic market for over 20 years now and is known for its high-quality publications for independent language learning, as well as state of the art psychological self-help books.





Age  
3-9

## EDUCATIONAL GAMES



### Cooking Educational game

Box size: 26.5 x 21.5 cm

Contents:

- 4 double-sided shopping list
- 4 plates with dishes
- 36 items cards

The game help children practise concentration and logical thinking through creative fun.

Family  
games



Bestseller

In stock

A unique of series board games promoting mental and social development for pre-school and primary school children.

Age  
5-9



### Clock Educational game

Box size: 24.5 cm x 25 cm

Contents:

- double-sided clock
- 4 double-sided boards
- 36 tokens that show analogue clocks

The family game helps children to learn how to tell the time, while promoting their social skills development.



Bestseller

In stock

Age  
3-9



### Shopping Educational game

Box size: 21.5 x 21.5 cm

Contents:

- 2 shopping trolleys and 2 shopping baskets
- 4 double-sided shopping list (8 different shops, 6 items each)
- 48 items cards

Try all 12 variants of the game inspired by the children's favourite — playing store!



Bestseller

In stock



Age  
3-6

## MATHEMATICAL GAMES



### Hungry Monsters A counting game

Box size: 24.5 x 25 cm

Contents:

- 15 rectangular tokens with coloured numbers and parts of the body
- 16 strips with monsters and food
- 15 round tokens with colours and monsters



Hungry Monsters is a must-have mathematical game which turns children's first counting attempts into great fun. Playing the game helps comprehend mathematical operations and practice addition and subtraction within 20.

Age  
4-8

### The Pirates Mathematical game, adding and subtracting

Box size: 24.5 x 25 cm

Contents:

- 48 oblong tokens with mathematical actions and treasure
- 48 square tokens with action results and treasure



Bestseller

In stock

An easy, yet exciting game introducing kids to their first mathematical actions (adding and subtracting up to 20), as well as boosting their concentration, memory and logical thinking skills. The game offers an opportunity to develop the ability to add and subtract quickly.

Age  
6-99

### Frogs or Crabs Multiplication game

Box size: 24.5 x 25 cm

Contents:

- double-sided game board
- double-sided action boards
- 4 action counters
- 20 playing counters



Bestseller

In stock

A mathematical game helping children practise multiplication skills. It allows them to understand the gist of multiplication, rather than just learn it by heart. With this game, children not only improve their multiplication skills, but also train memory and concentration and learn strategic thinking necessary for victory.





Age  
3-99

## EDUCATIONAL GAMES



**Bestseller**

### Charades A family game

Box size: 21.5 x 21.5 cm

Contents:

- 110 picture cards

SEARCH AND  
GUESS!



A classic idea for a fun time with family and friends. Easy rules, dynamic play and a variety of riddles will amuse players of all ages. Playing together and competing with each other boosts creativity and imagination.

Age  
3-8



### My First English Word Hunt Educational game

Box size: 24.5 x 25 cm

Contents:

- board
- 44 question cards
- 10 cards for the observation game
- 4 pawns and a dice



An educational board game helping kids to learn their first English words.

My First English Word Hunt is a unique game, perfect as a start in learning English. While playing, children get to know basic vocabulary, train the memory and concentration, all having great fun with English words!

Age  
6-9



### The Human Body Educational game

Box size: 24.5 x 25 cm

Contents:

- board
- poster
- 41 question cards
- 14 cards for the observation game
- 4 pawns and a dice



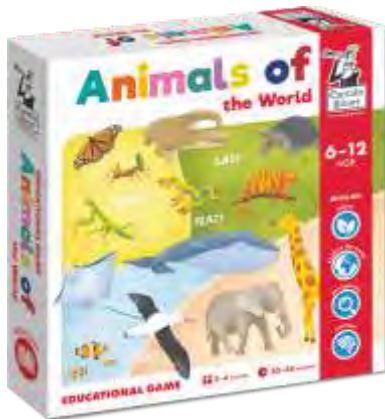
A captivating classic board game in which kids race to the finish line while answering quiz questions about the human body. The game provides children with the necessary knowledge about the human body, which will come in handy both at school and in everyday life. The exciting race for victory is much fun and a perfect source of information about the human brain, heart and other body parts.





Age  
6-12

## EDUCATIONAL GAMES



### Animals of the World Educational game

Box size: 24.5 x 25 cm

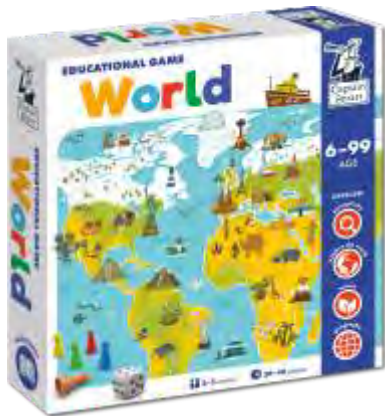
Contents:

- board
- 25 question cards
- 10 cards for the observation game
- 4 pawns and a dice



An educational board game introducing kids to the fascinating world of animals and their natural environment. As players race to the finish line, they learn about the 6 animal kingdoms and exercise their perceptivity.

Age  
6-99



### World Educational game

Box size: 24.5 x 25 cm



A game that provides children with knowledge about the most interesting places on Earth, while training their perceptivity and quick reactions.

Age  
3-9



### Smart Animals Educational game

Box size: 26.5 x 21.5 cm

The game develops observation skills and reflexes.





Age  
2-5

## LOTTO GAMES



Lotto Space 4+

6 brightly-coloured boards and 36 tokens to match with the images on the board. The user manual explains 4 game variants.

Box size: 21.5 x 14.8 cm



The lotto games help children to learn names of objects and colours as well as organise and categorise items depicted on the tokens. The four variants of these family games are also suitable for older children, helping them to improve their reaction time and visual memory.



Lotto Colours 2+



Lotto Animals 2+



Lotto World 3+



Lotto Family 4+



Lotto Clothes 3+



Lotto Seasons 4+



Lotto Recycling 4+





Age  
3+

## DOMINO



In stock

Toys



Animals



Numbers



Vehicles



First English Words

Box size: 16 x 16 cm

Age  
2-8

## MEMO GAMES



Bestseller

20 or 24 thick and durable picture cards with rounded edges and a user manual. For children aged 2+, 4+ and 6+.

Box size: 16 x 16 cm

In Three Way Memo Game, there are three differences between the cards in each pair. During the game, the players not only have to memorise the location of the cards but also find the differences. The game helps to improve memory, visual and manual coordination, concentration, perceptiveness, and reaction time.



The World of Fairy Tales



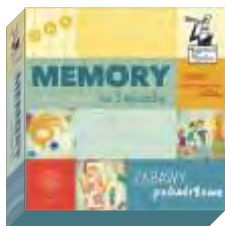
What We Do



Dinosaurs



Vehicles



Backyard Games



Animals



Africa

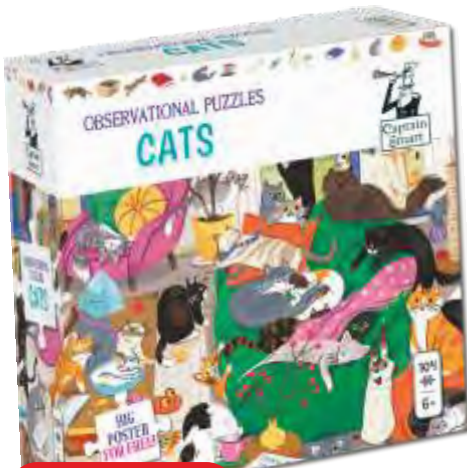


On the Farm



Age  
4-6

## OBSERVATIONAL PUZZLES



**Bestseller**

**Cats**



**At Home**



**Vehicles**



**Forest Animals**



**On the Farm**



**Knights**



**Wild Animals**

Observation Puzzles are a range of kids jigsaws with an added twist — first make the puzzle and then find the objects around the border hidden within the puzzle itself. Each jigsaw comes with a free poster too. Observational puzzles help to develop visuo-spatial and concentration skills, memory, and patience.

Number of elements: 54-104  
Complete puzzle size: 47 x 32 cm  
Box size: 18.5 x 18.5 cm

Age  
2-4

## JIGSAW PUZZLES



**Tree Inhabitants**



**Playground**

Extra large puzzles designed for the youngest. Through the absorbing XXL Jigsaw Puzzle children can practise their fine motor skills and shape recognition as well as improve their imagination, perceptiveness and concentration skills.

Box size: 21.5 x 21,5 cm  
Number of elements: 15  
Complete puzzle size: 48 x 64 cm



**Neighbours**



**Paratroopers**

Box size: 16 x 16 cm  
Number of elements: 24  
Complete puzzle size: 15 x 87 cm





Age  
1-3

## TODDLER PUZZLES

Two- and three-piece puzzles will help to teach children their first English words shapes and numbers, and develop observation skills as well as hand-eye coordination.

Box size: 16 x 13 cm



In stock

What Goes Here



Colours in English



Numbers in English



Animals in English



Marine Animals



Jungle



Meadow



Shapes



Animals



Count Vegetables  
and Fruits

Age  
1-3

## FLASHCARDS FOR TODDLERS



First Words

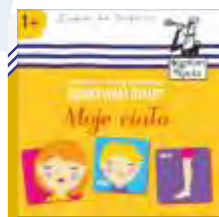
The set comprises 17 thick two-sided cards with pictures and captions for children and a manual for parents written by experienced child psychologists.

Box size: 11 x 11 cm

Playing with colourful cards is a perfect way to satisfy children's natural curiosity while helping them learn to speak and expand their vocabulary. The cards are perfect for creative learning and first attempts at reading.



Shapes and Figures



My Body



At Home



Vegetables



Transport



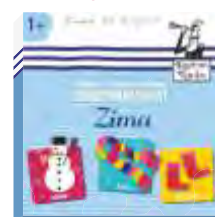
Fruits



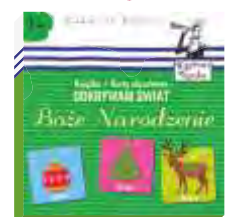
Farm Animals



Wild Animals



Winter



Christmas



Age  
2-3

## ENGLISH FOR KIDS FLASHCARDS

Every package comprises 17 two-sided picture cards for early English learning. The cards feature a picture and caption on one side and only the caption on the other. The additional booklet for parents contains the list of all vocabulary items with translations and pronunciation as well as ideas for card games.

Box size: 11 x 11 cm



Shapes and Figures



My Body



Colours



Animals



Fruit and Vegetables



Age  
3-9

## ENGLISH AND GERMAN FOR KIDS



104 two-sided cards with pictures and English captions on one side and their translation on the other. The package comprises a CD with the vocabulary and a manual with a glossary and over 30 ideas for card games.

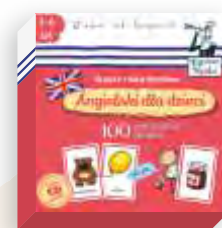
Box size: 15.5 x 15.5 cm



Free Time



The World Around Me



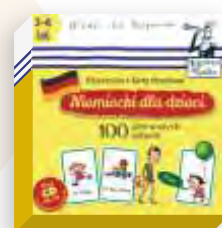
100 First Words



100 First Sentences



At Home & At School



German for Kids.  
100 First Words





Age  
3-9

## ACTIVITY PACK



Activity Pack. Games with a Digger (age 5-6)

Development-supporting packages, comprising a task book and 30 double-sided erasable cards with a dry-erase marker. The games help develop logical thinking as well as mathematical and language skills.

Box size: 21.5 x 14.8 cm

WRITE AND  
WIPE



Activity Pack. Games with a Stork (age 3-4)



Activity Pack. Games with a Seagull (age 3-4)



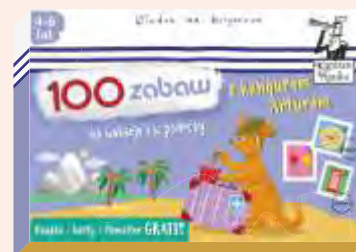
Activity Pack. Games with a Rabbit (age 4-5)



Activity Pack. Games with a Robot (age 4-5)



Activity Pack. Games with a Fox (age 5-6)



Activity Pack. Games with a Kangaroo (age 4-6)



Activity Pack. Concentration with Detective Smart (age 6-9)

Sets of 48 double-sided washable illustrated cards. A total of one hundred engaging activities encourages visual perception and concentration skills. A whiteboard marker is included.



Age  
7+

# SuperQUIZ

Held together with a spiral binding, SuperQUIZ cards feature brainteasers and puzzles on well-known places, people, animals and breakthrough achievements. A comfortable pocket-size format.

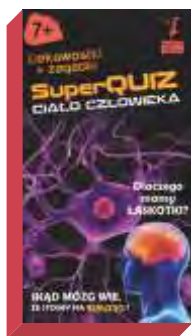
Box size: 8.4 x 1.5 cm



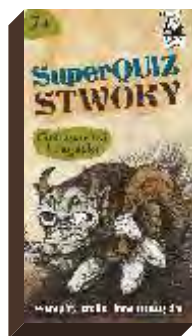
SuperQUIZ  
Space



SuperQUIZ  
Football

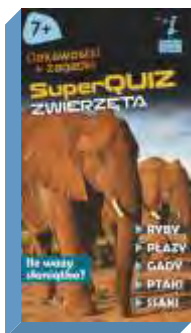


SuperQUIZ  
Human Body



SuperQUIZ  
Legend Creatures

SuperQUIZ is an extensive source of knowledge presented in an accessible manner that helps children pursue their passions while improving their memory and concentration skills. Colourful photos and illustrations encourage children to practice reading.



SuperQUIZ  
Animals



SuperQUIZ  
Cats



SuperQUIZ  
World



SuperQUIZ  
Horses



SuperQUIZ  
Money



The Bible for Children



Age  
4-8

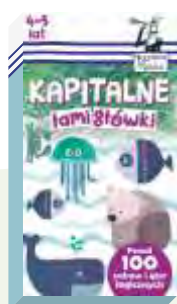
# RIDDLES & QUIZZES



RIDDLES age 6-7

Over 50 cards with puzzles, quizzes and tasks to be filled in with a crayon or a pencil, held together with a plastic spiral binding. A comfortable pocket-size format.

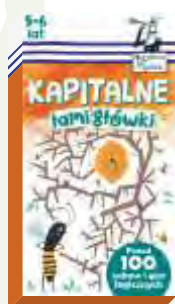
Box size: 8.4 x 15.5 cm



RIDDLES age 5-6



RIDDLES age 4-5



QUIZZES age 4-5



QUIZZES age 5-6



QUIZZES age 6-7



RIDDLES age 7-8



QUIZZES age 7-8

Also available as BOOKS:



Riddles for Smart Kids 4+



Riddles for Clever Kids 4+



Riddles for Smart Kids 6+



Riddles for Clever Kids 6+



Age  
2-3

## RIDDLES & QUIZZES for Babies

56 two-sided picture cards with 200 funny colourful puzzles with the level of difficulty adapted to the child's age. The cards are bound together with a plastic pin.

Box size: 7.5 x 16.5 cm

Cards full of exciting puzzles which exercise the brain and support cognitive and social skills development.



QUIZZES age 2-3



QUIZZES age 2-3

Age  
3-9

## RIDDLES & QUIZZES for Kids

56 colourful two-sided cards bound with a plastic pin contain over 100 puzzles with a growing level of difficulty. The answers are provided on the back of each card.

Box size: 7.5 x 16.5 cm

Captivating puzzles with a varying degree of difficulty spike curiosity and hunger for knowledge, improve perceptiveness and concentration as well as reinforce skills acquired at school, such as counting or reading.

Concentration (age 6-9)



**Bestseller**



Teasers (age 3-5)



Logic Games (age 3-5)



Logic Games (age 6-9)



Maths (age 6-9)



English (age 3-5)



English (age 4-6)



English (age 5-7)



English (age 6-9)





Age  
3-9

## EDUCATIONAL SETS

### Puzzles and Logical Games



Logical Games for Children (age 6-9)



**Bestseller**

Puzzles for Pre-schoolers (age 3-5)

The package comprises manuals for parents, sets of over 100 puzzles on cards bound with a plastic pin, 15 erasable cards with inspiring tasks, and a dry-erase marker.

Box size: 21.5 x 14.8 cm

These unique tasks help improve logical thinking, perceptiveness, and concentration in pre-school and school children.



### English for Pre-schooler and Early-stage Schoolers

The package comprises: a book with tasks, puzzles and quizzes that help learn basic English and 104 puzzles with translations and answers.

Box size: 21.5 x 14.8 cm



English for Pre-schoolers (age 3-5)



English for Students (age 6-9)

Age  
4-6

## WRITE AND ERASE. NUMBERS



Numbers. Write and Erase

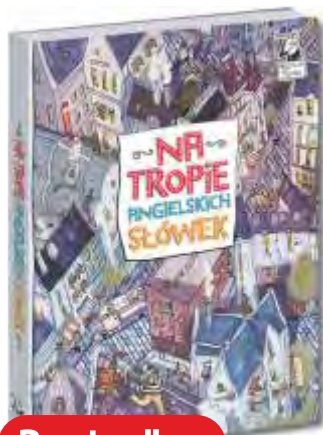
A task book with over 30 erasable cards and a dry-erase marker help children to master the art of writing numbers and letters as well as their first words and calculations.

Box size: 21.5 x 14.8 cm





## BOOKS



**Bestseller**

**I Spy My First English Words**



12 richly illustrated spreads

downloadable MP3 recordings of all vocabulary items

large format

cardboard pages

talented illustrators

helps train creativity, concentration, and perceptiveness

Size of books: 23 x 32 cm; 12 spreads

## NEW PICTURE BOOKS



**Cosmic Investigation**



**Mela & Kostek. Ordinary Day of Extraordinary Twins**

Size of books: 23 x 32 cm; 12 spreads

## BIG BOOKS OF WORDS



**German**



**French**



**English**



**Spanish**

Size of books: 21 x 26.5 cm; 32 p.





## SPOT THE DIFFERENCES



On the Backyard



Animals



Fairy Tales

Book size: 15 x 15 cm; 10 spreads

## 100 FIRST WORDS



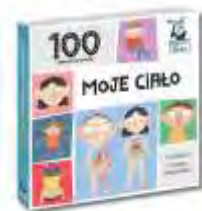
My House



On the Walk



At Home & in the Garden



My Body



Animals



Vehicles



Colours

Book size: 15 x 15 cm; 12 spreads

## HIGH-CONTRAST BOOKS



Animals



Toddler Room

Book size: 15 x 15 cm; 12 spreads

## DOODLE BOOKS wipe clean, with pen



On a Journey



In Kindergarten



In the Outer Space



Among Animals

Book size: 22 x 23,5 cm; 24 p.



# Sales support guaranteed!

We support our customers providing them with a variety of POSM.



**Stand**  
SIZE: 38,5 x 57,5 x 144,5 cm  
+ header 40 cm



**Wobbler**  
SIZE: Ø 14 cm



**Tray**  
SIZE: 26 x 46,5 x 12 cm



**Tray**  
SIZE: 20 x 18 x 8,5 cm



**Header**  
SIZE: 60 x 60 cm



**Tray**  
SIZE: 28,5 x 35,5 x 31 cm  
+ header 18 cm

## THE PICKPOCKET



**Tray**  
SIZE: 20 x 24,5 x 9 cm



**Tray**  
SIZE: 23,5 x 22 x 9 cm

**Captain Smart/Kapitan Nauka**

**EDGARD**  
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