



# Ahoy! Knowledge ahead! Games, Puzzles & Toys

Captain Smart is a series of captivating games, puzzles and toys that support child development through creative play, tailored to address the needs of children from birth to 11 years of age.

All the products support the development of key abilities, such as concentration, observation, memory, creativity and logical thinking.











On the boxes of Captain Smart products, you will find a set of icons depicting the key skills. The icons allow parents and educators to quickly identify which practical skills the child can gain while playing with the chosen product.

## Take this fascinating journey with us and learn about the world with Captain Smart!

#### FUN

Captain Smart boosts children's imagination and creativity while creating opportunities for family members to spend quality time together.

#### **LEARNING**

Absorbing games and fascinating puzzles from the Captain Smart series help children master logical thinking, learn English and expand their knowledge of the world.

#### QUALITY

Captain Smart educational games are created in cooperation with teachers, psychologists and talented graphic artists. They are produced in Poland and guarantee high quality and child safety.

#### **DEVELOPMENT**

Captain Smart supports children at every stage of their natural development, taking into account their individual needs.



#### Award in 2022

Child-Friendly World



#### Award in 2021

Toy of the Year



#### Pearl Award in 2021

Toys World -Games and Books



#### Award in 2020

Children's Brand of the Year



#### About us

The publisher of the Captain Smart series, Edgard Publishing House, has been successfully operating on the domestic market over 25 years now and is known for its high-quality publications for independent language learning, as well as state-of-the-art psychological self-help books.

We work with a quickly expanding group of publishers, retailers and distributors from several European countries and we are keen to cooperate with new partners all over the world.

#### What we offer

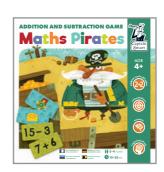
We offer both **multilingual versions** of Captain Smart products as well as **fully localised** editions.



#### Captain Smart products are sold in 11 markets:



In the multilingual versions all the information on the boxes as well as the game rules are given in the following languages: English , German , French , Russian , Spanish , Hungarian , Romanian , Greek





## Starter packs with a selection of our bestsellers available with free delivery within the EU.



All Captain Smart products are manufactured in Poland.

#### Follow us:

www.CaptainSmart.eu

© captain\_smart\_kids





#### **MULTILINGUAL VERSIONS**

The multilingual products are also available for localisation into any chosen language upon request.

Coding Games	6
Mathematical Games	9
Family Games	
Educational Games	
Lotto Games	26
Memo & Dominoes	28
My First Jigsaw Puzzle	29
AVAILABLE for LOCALISATION	
Letter Games	32
Educational Games	34
Dominoes & Memo	36
Activity Packs & High Contrast Cards	38
Doodle Books & Doodle Cards	39
My first Jigsaw Puzzle	40
Riddles & Quizzes	41

**Coding Games** 















AGE

4-10



The game offers a way to learn the basics of programming and developing algorithms in a cooperative manner without using screens. Take on the role of a clever sorcerer who has to develop a treasure hunt strategy before the ghost looks out of the castle tower. Practise creativity, logical thinking and social skills.









Box size: 24.5 x 25 cm

















**Mathematical Games** 

AGE 3+

## AGE 8+ **Cosmic Coding**





Cosmic Coding is a cosmic journey in which the players become spacecraft navigators. Through coding, they create routes to get control over interstellar bases. While carrying out their mission, children learn the basics of coding: making sequences and conditions. They develop logical thinking and creativity, as well as practising concentration skills. Avoiding cosmic obstacles and blocking other players help them practise strategic thinking.





















## **Hungry Monsters**





This cheeky mathematical game turns kids' first attempts at counting into a great adventure! While feeding the hungry monsters their favourite treats, children get the hang of adding and subtracting up to 20, practise their memory and logical thinking skills.















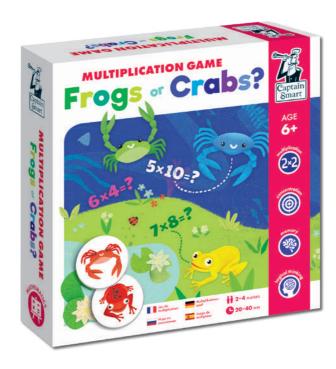
**Maths Pirates** 



## AGE 44









AGE

6+





The perfect introduction to learning mathematics! The game takes children on pirate treasure hunt to help them perfect adding and subtracting skills. While racing to collect the most pieces of treasure, children develop concentration skills and master logical thinking.













Discover how fast children can master multiplication! In this cheeky strategic game children learn to multiply to 100, while racing to fill the board with frogs or crabs and block their opponents. The game helps players to get the gist of multiplication, encourages concentration skills and promotes analytical thinking.





















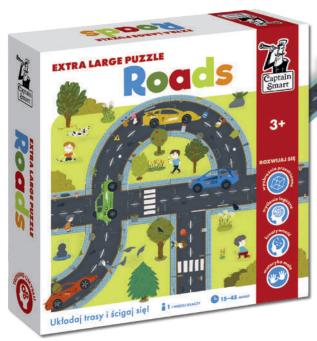








## Roads







This fun, extra-large puzzle gets kids' imagination going while they build a network of roads. Once the puzzle is ready, the little engineers can take their cars for a ride! The game offers different variations and encourages children to create a different route each time. Use your own ideas, pick some cars and set your eyes on the finish line. 3, 2, 1 go!









Box size: 24.5 x 25 cm

AVAILABLE SOON









## The Bear and the Bees

AGE 3-8







A fun cooperative game for preschoolers that teaches team work and problem-solving. The players become hardworking bees whose job is to change the nectar into honey before the hungry bear comes to get it. While playing, children practise recognising colours, as well as learning strategic thinking and predicting the consequences of their actions.









Box size: 24.5 x 25 cm

**AVAILABLE** SOON



**Family Games** 



AGE 3+

#### **Educational Games**

## AGE 3-7

## **Fun Charades**









Show and guess! A creative way of spending time together. This dynamic version of the much loved classic combines drawing, making faces or sounds, and communicating with gestures. Easy-to-follow rules and dynamic play guarantee hours of fun for players of different ages. Playing charades promotes creativity and communication skills and broadens kids' vocabulary.









Box size: 21.5 x 21.5 cm



## Logic





This exciting jigsaw promotes logical thinking, while introducing children to the laws of nature. While building jigsaws and solving nature puzzles, the players develop observational skills, eye-hand coordination and the ability to count to 10.



















## Cooking









With this old time favourite children race to find the ingredients for their favourite dishes, while learning the names of the products and getting to know the rules of healthy eating. The game improves reflexes, memory and concentration, as well as inspiring the little cooks to experiment in the kitchen.







Box size: 24.5 x 25 cm







**Educational Games** 

#### **Educational Games**

## AGE 3+

Captain Smart

## Let's Go Shopping







Children love to play shop – with this game they can play and learn in a fun way. The game is an excellent tool for training memory, logical thinking and cooperation skills. Younger children can discover the world, while older children can use it to learn useful English words in an entertaining and intuitive way.









Box size: 24.5 x 25 cm



## Let's Clean Up





AGE

3-7

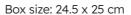
This fun-packed game gives children the opportunity to practise tidying up while chasing mischievious dust bunnies aroung the house. The game teaches how to organize objects by type, size and colour, promotes logical thinking and encourages teamwork.















Clock

**Educational Games** 









**Educational Games** 

AGE 5+

# **My Emotions!**

Captain Smart

AGE 3-9











What is the time? This entertaining family game teaches children to read the clock and tell the time. Numerous variants of the game and their different levels guarantee good fun as well as effective learning. The game improves concentration, observation and memory.









Box size: 24.5 x 25 cm



Happy, sad, angry or proud? This lively game teaches children to recognise, name and express emotions with gestures, sounds and face expressions. The game fosters communication and social skills, develops creativity and emotional intelligence while offering a great way to spend some quality family time.

















# **AGE 3-7**

## **English Alphabet**







Three variations of the game – jigsaw puzzle, memory, and word puzzles – guarantee great entertainment, as children learn the letters and get prepared to learn to read in English. While playing, they train their memory and visual perception, and stimulate their linguistic imagination and creativity by making up their own riddles.









Box size: 24.5 x 25 cm



# Animal Tracking Smart Bingo





A much loved classic for all animal trackers to play alone and with the family! All it takes is to spin the drawing wheel, spot animals living in the forest, park or meadow and match them with their tracks as quickly as possible. The game develops observation skills, logical thinking and eye-hand coordination.











Box size: 24.5 x 25 cm







Box size: 24.5 x 25 cm









With this unique logic game young animal lovers chase the playful cats while learning colours and simple strategic actions. Bingo Cats promotes observation and concentration skills and boosts eye-hand coordination.



Captain Smart



**AGE** 2+



#### **Lotto World**

**Lotto Games** 



Box size: 14.8 x 21.5 cm



#### **Lotto Animals**



Box size: 14.8 x 21.5 cm



#### **Lotto Less Waste**



Box size: 14.8 x 21.5 cm







#### **Lotto Colours**



Box size: 14.8 x 21.5 cm

## **Lotto Games**

The lotto games help children to learn names of objects and colours as well as organis and categorise items depicted on the tokens. The four variants of these family games are also suitable for older children, helping them to improve their reaction time and visual memory.











**Memo & Dominoes** 













MULTILINGUAL VERSION 🚟 💳 🚺 🚾 🚾 🛗 🗺

### My First Jigsaw Puzzle











903699 821350



**MEMO** Ocean



















AGE 1-3

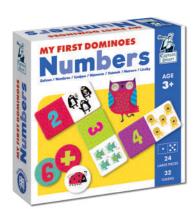


#### **MY FIRST JIGSAW PUZZLE Jungles & Meadows**

A perfect first puzzle game for children. The goal is to seek out animals in their hideouts or during their favourite activities and match two or three elements together. Matching the puzzle pieces in a logical way boosts observational skills and eye-hand coordination. Through playing, children get to know animals living in jungles and meadows.



In Memo Games, there are three differences between the cards in each pair. During the games, the players not only have to memorise the location of the cards but also find the differences. The game helps to improve memory, visual and manual coordination, concentration, observation and reaction time.



#### **MY FIRST DOMINOES Numbers**

Box size: 16 x 16 cm 903699 821749



#### **MY FIRST DOMINOES Animals**











This great logic game makes children look closely at the domino pieces and match the corresponding ones. The game develops observation and logical thinking. While playing, children can master counting and recognizing animals.







# AVAILABLE FOR LOCALISATION

#### Captain Smart

#### **Letter Games**



AGE 4-8



Educational games that teach reading and introduce letters in a fun way. Children practise concentration, reflexes and memory as they play. Whoever builds words with their tokens first, wins!

**AGE** 

4-8

Syllable to Syllable

Box size: 21.5 x 21.5 cm









Box size: 21.5 x 21.5 cm









Unique letter and syllable jigsaws that prove that learning to read doesn't need to be hard! The game teaches to read correctly from left to right, as well as fostering speech development, concentration and motor skills.

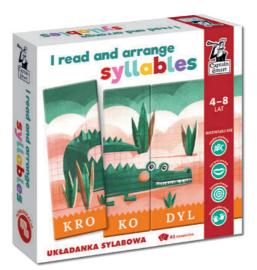






#### I Read and Arrange Words

Box size: 21.5 x 21.5 cm



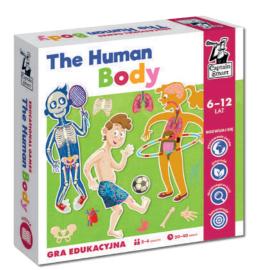
#### I Read and Arrange Syllables

Box size: 21.5 x 21.5 cm







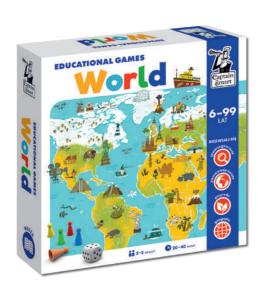


#### **The Human Body**

Box size: 21.5 x 21.5 cm



A captivating classic board game in which kids race to the finish line while answering quiz questions about the human body. The game provides children with the necessary knowledge about the human body, which will come in handy both at school and in everyday life. The exciting race for victory is much fun and a perfect source of information about the human brain, heart and other body parts.



#### World

Box size: 21.5 x 21.5 cm



A game that provides children with knowledge about the most interesting places on Earth, while training their perceptivity and quick reactions.

















**Smart** 



To win this game, all it takes is observation, speed, concentration and a good memory. 9 available variations allow players to pick the one that best suits their age and temperament.





Box size: 16 x 16 cm



**Professions** 

Box size: 16 x 16 cm











This jigsaw introduces children to the world of emotions and different professions. During the game, the players arrange the pieces in logical sequences and then describe what they see in the illustrations. The game develops logical thinking and communication skills and promotes observation and motor skills.



## Captain Smart









**DOMINOES** What's that Animal?

Box size: 16 x 19 cm



**DOMINOES** Colours

Box size: 16 x 19 cm



Liczb

AGE

3+

#### **DOMINOES** What's that Letter?

Box size: 16 x 19 cm



**DOMINOES Numbers** 

Box size: 16 x 19 cm



#### **DOMINOES Vehicles**

Box size: 16 x 19 cm







**MEMO Llamas and Alpacas** 

Box size: 16 x 19 cm



**MEMO Kittens** 

Box size: 16 x 19 cm



**MEMO Insects and Bugs** 

Box size: 16 x 19 cm



**MEMO Vehicles** 

Box size: 16 x 19 cm



**MEMO Africa** 

Box size: 16 x 19 cm



**MEMO** In the Village Box size: 16 x 19 cm

36 **37** 

#### Captain Smart **Doodle Books & Doodle Cards**

AGE 3-6

#### **ACTIVITY PACKCARDS**



Concentration with Detective Smart

Box size: 14.8 x 21.5 cm



**AGE** 

4-9



**Drawing & Guessing** with Bob the Robot

Box size: 14.8 x 21.5 cm



**Drawing & Guessing** with Charlie the Rabbit

Box size: 14.8 x 21.5 cm



**Drawing & Guessing** with Dizzy Digger

Box size: 14.8 x 21.5 cm



#### **HIGH CONTRAST CARDS**



Kid's world Box size: 11 x 11 cm



Animals. **Black and White** 

MONTHS **0-18** 

Box size: 11 x 11 cm



**Animal world** Box size: 11 x 11 cm



Animals. **Stripes and Spots** Box size: 11 x 11 cm

#### **DOODLE BOOKS**



**Emotions** 

Box size: 22 x 23.5 cm



Coding

Box size: 22 x 23.5 cm



**Numbers** 

Box size: 22 x 23.5 cm



**Dinosaurs** 

Box size: 22 x 23.5 cm



**Writing and Reading** 

Box size: 22 x 23.5 cm



**Alphabet** 

Box size: 22 x 23.5 cm

#### **DOODLE CARDS**



**Numbers** 

Box size: 22 x 23.5 cm



#### Letters

Box size: 22 x 23.5 cm



**Animals** 

Box size: 22 x 23.5 cm



**English** 

Box size: 22 x 23.5 cm













#### My First Jigsaw Puzzle Big and small

Box size: 16 x 19 cm



**My First Jigsaw Puzzle** We count fruit and veg

Box size: 16 x 19 cm



#### My First Jigsaw Puzzle **Colourful adventures**

Box size: 16 x 19 cm



**AGE** 

1-6

#### My First Jigsaw Puzzle **Alphabet**

Box size: 16 x 19 cm



#### My First Jigsaw Puzzle Find the animal

Box size: 16 x 19 cm



#### My First Jigsaw Puzzle **Colours in English**

Box size: 16 x 19 cm



#### **RIDDLES**



**Riddles for** Clever Kids 4+

Book size: 16.5 x 23.5 cm



**Riddles for** Clever Kids 6+

Book size: 16.5 x 23.5 cm



**Riddles for Smart Kids 4+** 

Book size: 16.5 x 23.5 cm



**Riddles for** Smart Kids 6+

Book size: 16.5 x 23.5 cm

#### RIDDLES & QUIZZES





#### **Guessing Game for 3- to 5-year-olds**

56 colourful two-sided cards bound with a plastic pin contain over 100 puzzles with a growing level of difficulty. The answers are provided on the back of each card.



Maths for 6to 9-year-olds



English for 3to 5-year-olds



Riddles for 3to 5-year-olds



Logic for 2to 4-year-olds



Find and match for 5- to 7-year-olds



**Concentration for** 6- to 9-year-olds



English for 4to 6-year-olds



English for 5to 7-year-olds

## Sales support guaranteed!

We help our partners with content for their sites and provide POS for retail stores







#### **ONLINE SALES SUPPORT:**

Video rules
Photos
Unpacking videos
Rules in PDF

www.CaptainSmart.eu

Contact: enorman@edgard.pl

rights@captainsmart.eu

Phone number: +48 607 209 842

