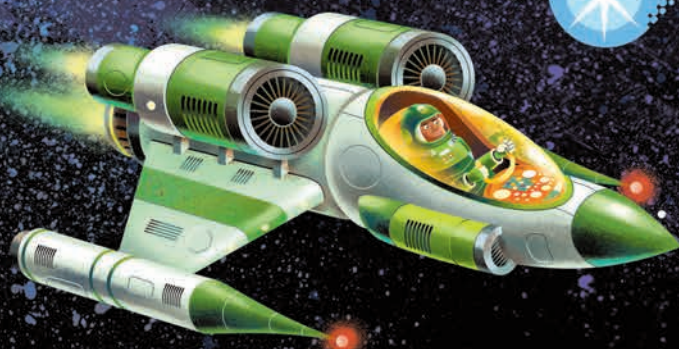




Captain  
Smart

CATALOGUE  
2023  
TOYS, GAMES  
& BOOKS







## Ahoy! Knowledge ahead!

### Games, Puzzles & Toys

Captain Smart is a series of captivating games, puzzles and toys that support child development through creative play, tailored to address the needs of children from birth to 11 years of age.

All the products support the development of key abilities, such as concentration, observation, memory, creativity and logical thinking.



On the boxes of Captain Smart products, you will find a set of icons depicting the key skills. The icons allow parents and educators to quickly identify which practical skills the child can gain while playing with the chosen product.

## Take this fascinating journey with us and learn about the world with Captain Smart!

### FUN

Captain Smart boosts children's imagination and creativity while creating opportunities for family members to spend quality time together.

### QUALITY

Captain Smart educational games are created in cooperation with teachers, psychologists and talented graphic artists. They are produced in Poland and guarantee high quality and child safety.

### LEARNING

Absorbing games and fascinating puzzles from the Captain Smart series help children master logical thinking, learn English and expand their knowledge of the world.

### DEVELOPMENT

Captain Smart supports children at every stage of their natural development, taking into account their individual needs.



**Award in 2022**

Child-Friendly  
World



**Award in 2022**

Toy of  
the Year



**Pearl Award in 2021**

Toys World –  
Games and Books



**Award in 2020**

Children's Brand  
of the Year



**Award in 2022**

Toy of  
the Year



## About us

The publisher of the Captain Smart series, Edgard Publishing House, has been successfully operating on the domestic market for almost 30 years now and is known for its high-quality publications for independent language learning, as well as state-of-the-art psychological self-help books.

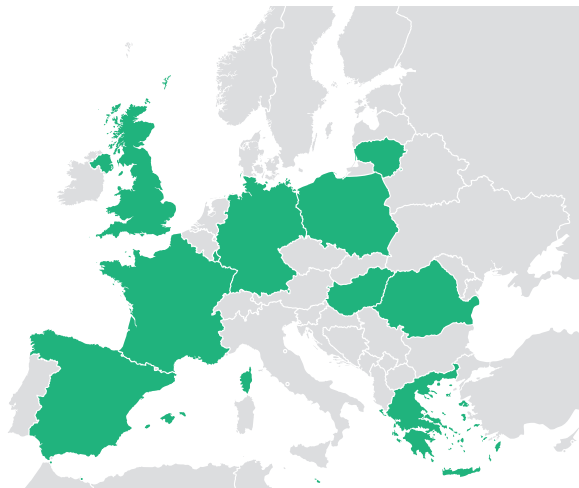
We work with a quickly expanding group of publishers, retailers and distributors from several European countries and we are keen to cooperate with new partners all over the world.

## What we offer

We offer both **multilingual versions** of Captain Smart products as well as **fully localised** editions.



## Captain Smart products are sold in 11 markets:



In the multilingual versions all the information on the boxes as well as the game rules are given in the following languages:

English , German , French , Lithuanian , Spanish , Hungarian , Romanian , Greek 



**Starter packs with a selection of our bestsellers available with free delivery within the EU**



**All Captain Smart products are manufactured in Poland.**

**Follow us:**

[www.CaptainSmart.eu](http://www.CaptainSmart.eu)

 [captain\\_smart\\_kids](https://www.instagram.com/captain_smart_kids)







<b>Novelties .....</b>	<b>4</b>
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## MULTILINGUAL VERSIONS

The multilingual products are also available for localisation into any chosen language upon request.

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# Touch and Feel. Montessori Sensory Cards



AGE  
3+

MONTESSORI. TOUCH AND FEEL CARDS  
**Nature**



AGE  
2+

MONTESSORI. TOUCH AND FEEL CARDS  
**Animals**



AGE  
2-5

MONTESSORI FLASHCARDS  
**Emotions**



AGE  
1-3

MONTESSORI FLASHCARDS  
**Sounds**



AGE  
1-3

MONTESSORI FLASHCARDS  
**First Words**

Playing with sensory and picture cards is a great way to discover the world. Realistic Montessori-style illustrations allow children to spot details, differences and similarities, while the sensory elements encourage toddlers to learn about the world using all of their senses.





# High-contrast cards for babies

High-contrast cards stimulate babies' eyesight from the first days of their life. Playing with the cards promotes the development of hearing and speech, and above all, strengthens the bond between the parents and the child.

Box size: 16 x 16 cm



**High Contrast Cards 0 months +**



**High Contrast Cards 3 months +**



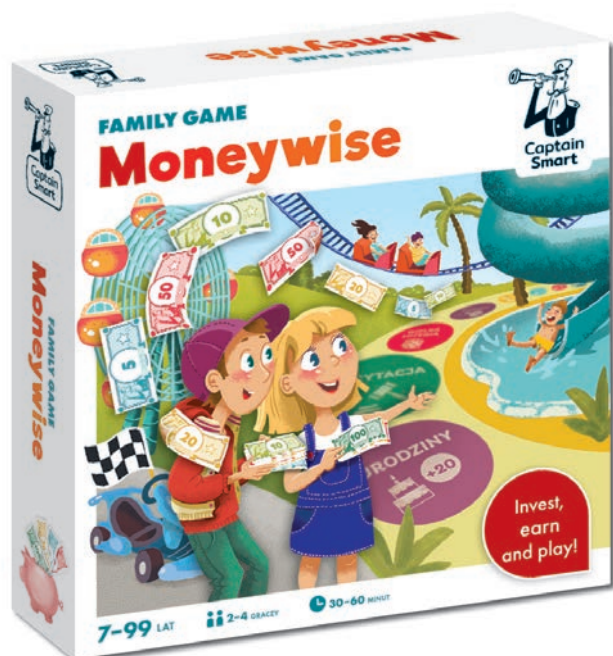
**High Contrast Cards 6 months +**





# Moneywise

AGE  
7-99



Moneywise is an exciting family game designed to boost children's entrepreneurship skills. Players figure out a strategy to save up for their dream vacation. Who will come up with the best idea to make money? Is it better to put money in the bank or make an investment? Be the first to earn admission to 6 fun places!



Box size: 24.5 x 25 cm



AGE  
5+

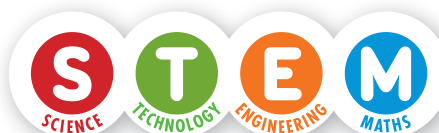
# Coded Tower



Coded Tower is a cooperative game that introduces children to the basics of computer-free programming. Players work together and program the wizard's moves to collect the treasures hidden in the castle tower. Using sequences and algorithms, magic doors and moveable rooms, they try to outsmart the ghosts and become coding masters.



Box size: 18.5 x 18.5 cm





AGE  
4-10

## Coded Castle



The game offers a way to learn the basics of programming and developing algorithms in a cooperative manner without using screens. Take on the role of a clever sorcerer who has to develop a treasure hunt strategy before the ghost looks out of the castle tower. Practise creativity, logical thinking and social skills.

coding



logical thinking



creativity



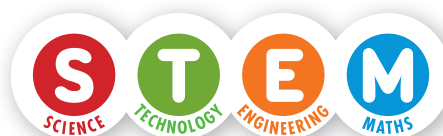
concentration



Box size: 24.5 x 25 cm



5 903699 821381







CODING GAME

# Coded Castle



AGE  
4-10



France  
Jeu de codage  
Le château codé

Germany  
Verschlüsselungsspiel  
Verschlüsseltes Schloss

Russia  
Игра на кодирование  
Закодированный замок

Spain  
Juego de programación  
Castillo codificado

1 OR MORE PLAYERS

10-20 MIN



# Coding Games

AGE  
8+

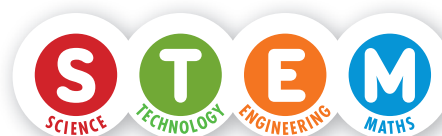
## Cosmic Coding



Cosmic Coding is a cosmic journey in which the players become spacecraft navigators. Through coding, they create routes to get control over interstellar bases. While carrying out their mission, children learn the basics of coding: making sequences and conditions. They develop logical thinking and creativity, as well as practising concentration skills. Avoiding cosmic obstacles and blocking other players offer children a way to practise strategic thinking.



Box size: 24.5 x 25 cm





# Mathematical Games

AGE  
3+

## Hungry Monsters



This cheeky mathematical game turns kids' first attempts at counting into a great adventure! While feeding the hungry monsters their favourite treats, children get the hang of adding and subtracting up to 20, practise their memory and logical thinking skills.



Box size: 24.5 x 25 cm



AGE  
4+

## Maths Pirates



The perfect introduction to learning mathematics! The game takes children on pirate treasure hunt to help them perfect adding and subtracting skills. While racing to collect the most pieces of treasure, children develop concentration skills and master logical thinking.



Box size: 24.5 x 25 cm



5 907608 646980



# Mathematical Games

AGE  
6+

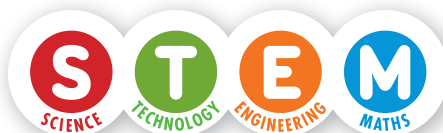
## Frogs or Crabs



Discover how fast children can master multiplication! In this cheeky strategic game children learn to multiply to 100, while racing to fill the board with frogs or crabs and block their opponents. The game helps players to get the gist of multiplication, encourages concentration skills and promotes analytical thinking.

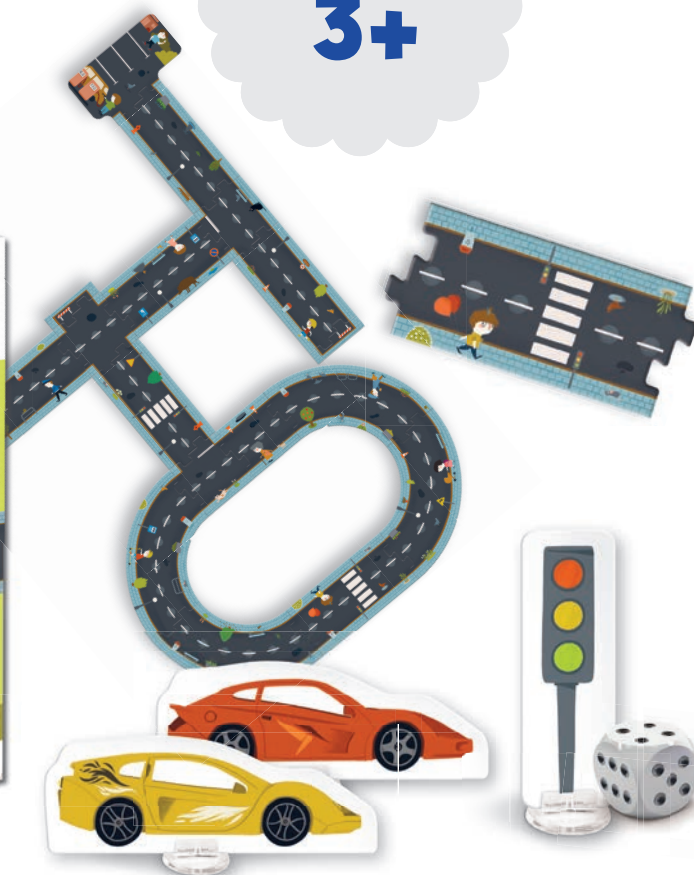
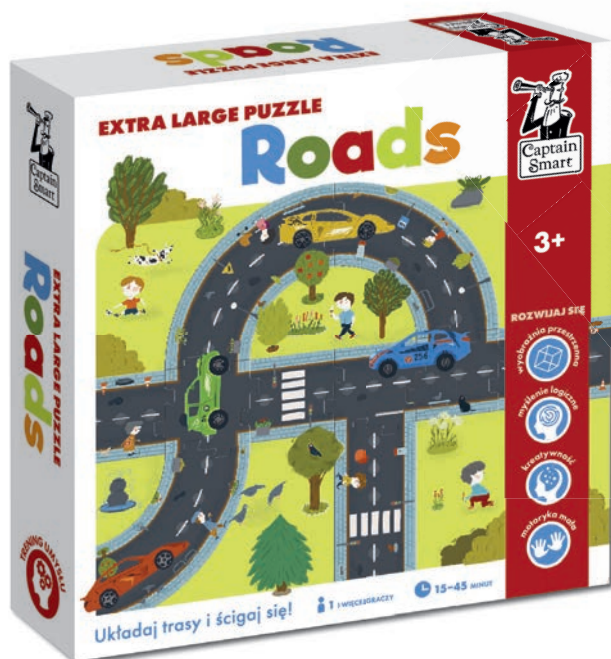


Box size: 24.5 x 25 cm



AGE  
3+

# Roads



This fun, extra-large puzzle gets kids' imagination going while they build a network of roads. Once the puzzle is ready, the little engineers can take their cars for a ride! The game offers different variations and encourages children to create a different route each time. Use your own ideas, pick some cars and set your eyes on the finish line. 3, 2, 1 go!



Box size: 24.5 x 25 cm



5 904905 917287







AGE  
3-8

# The Bear and the Bees



A fun cooperative game for preschoolers that teaches team work and problem-solving. The players become hardworking bees whose job is to change the nectar into honey before the hungry bear comes to get it. While playing, children practise recognising colours, as well as learning strategic thinking and predicting the consequences of their actions.



Box size: 24.5 x 25 cm



5 904905 917348







**AGE  
3+**

# Fun Charades



Show and guess! A creative way of spending time together. This dynamic version of the much loved classic combines drawing, making faces or sounds, and communicating with gestures. Easy-to-follow rules and dynamic play guarantee hours of fun for players of different ages. Playing charades promotes creativity and communication skills and broadens kids' vocabulary.



Box size: 21.5 x 21.5 cm





AGE  
3-7

## Logic



This exciting jigsaw promotes logical thinking, while introducing children to the laws of nature. While building jigsaws and solving nature puzzles, the players develop observational skills, eye-hand coordination and the ability to count to 10.



Box size: 24.5 X 25 CM



AGE  
3+

## Cooking



With this old time favourite children race to find the ingredients for their favourite dishes, while learning the names of the products and getting to know the rules of healthy eating. The game improves reflexes, memory and concentration, as well as inspiring the little cooks to experiment in the kitchen.



Box size: 24.5 x 25 cm



5 907608 646720







AGE  
3+

## Let's Go Shopping



Children love to play shop – with this game they can play and learn in a fun way. The game is an excellent tool for training memory, logical thinking and cooperation skills. Younger children can discover the world, while older children can use it to learn useful English words in an entertaining and intuitive way.



Box size: 24.5 x 25 cm





**AGE  
3-7**

# Let's Clean Up



This fun-packed game gives children the opportunity to practise tidying up while chasing mischievous dust bunnies around the house. The game teaches how to organize objects by type, size and colour, promotes logical thinking and encourages teamwork.



Box size: 24.5 x 25 cm



5 903699 821442





AGE  
5+

## Clock



What is the time? This entertaining family game teaches children to read the clock and tell the time. Numerous variants of the game and their different levels guarantee good fun as well as effective learning. The game improves concentration, observation and memory.



Box size: 24.5 x 25 cm



5 907608 646911



**AGE  
3-9**

# My Emotions!



Happy, sad, angry or proud? This lively game teaches children to recognise, name and express emotions with gestures, sounds and face expressions. The game fosters communication and social skills, develops creativity and emotional intelligence while offering a great way to spend some quality family time.



Box size: 24.5 x 25 cm





AGE  
3-7

# English Alphabet



Three variations of the game – jigsaw puzzle, memory, and word puzzles – guarantee great entertainment, as children learn the letters and get prepared to learn to read in English. While playing, they train their memory and visual perception, and stimulate their linguistic imagination and creativity by making up their own riddles.



Box size: 24.5 x 25 cm



5 903699 821404



# Animal Tracking

## Smart Bingo

AGE  
4-9



A much loved classic for all animal trackers to play alone and with the family! All it takes is to spin the drawing wheel, spot animals living in the forest, park or meadow and match them with their tracks as quickly as possible. The game develops observation skills, logical thinking and eye-hand coordination.



Box size: 24.5 x 25 cm



AGE  
3-7

# Cats

## Smart Bingo



Box size: 24.5 x 25 cm

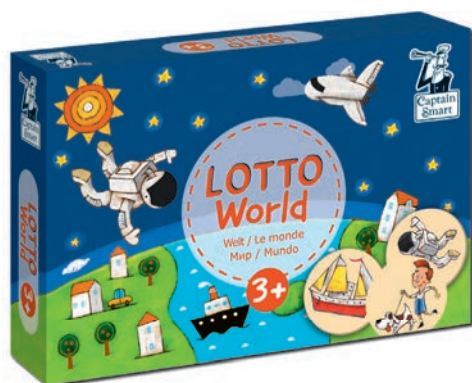


With this unique logic game young animal lovers chase the playful cats while learning colours and simple strategic actions. Bingo Cats promotes observation and concentration skills and boosts eye-hand coordination.





# Lotto Games



## Lotto World



Box size: 14.8 x 21.5 cm



## Lotto Animals



Box size: 14.8 x 21.5 cm



## Lotto Less Waste



Box size: 14.8 x 21.5 cm



## Lotto Colours



Box size: 14.8 X 21.5 CM



# Lotto Games

The lotto games help children to learn names of objects and colours as well as organise and categorise items depicted on the tokens. The four variants of these family games are also suitable for older children, helping them to improve their reaction time and visual memory.





# Memo & Dominoes

AGE  
3+



## MEMO Dinosaurs

Box size: 16 x 16 cm



5 903699 821350



## MEMO Ocean

Box size: 16 x 16 cm



5 903699 821367



In Memo Games, there are three differences between the cards in each pair. During the games, the players not only have to memorise the location of the cards but also find the differences. The game helps to improve memory, visual and manual coordination, concentration, observation and reaction time.



## MY FIRST DOMINOES Numbers

Box size: 16 x 16 cm



5 903699 821749



## MY FIRST DOMINOES Animals

Box size: 16 x 16 cm



5 903699 821763



This great logic game makes children look closely at the domino pieces and match the corresponding ones. The game develops observation and logical thinking. While playing, children can master counting and recognising animals.



# My First Jigsaw Puzzle

**AGE  
1-3**



Box size: 21.5 x 21.5 cm

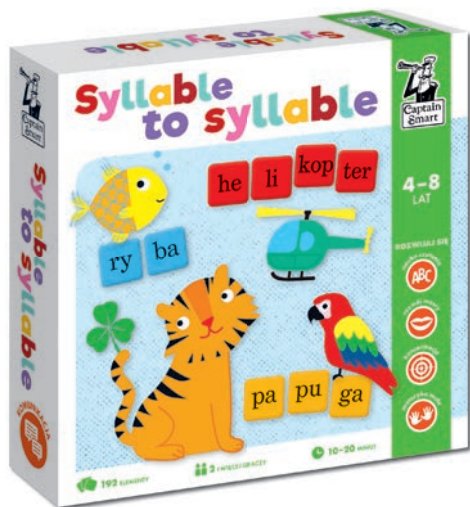


## MY FIRST JIGSAW PUZZLE Jungles & Meadows

A perfect first puzzle game for children. The goal is to seek out animals in their hideouts or during their favourite activities and match two or three elements together. Matching the puzzle pieces in a logical way boosts observational skills and eye-hand coordination. Through playing, children get to know animals living in jungles and meadows.





**AGE  
4-8**


## Syllable to Syllable

Box size: 21.5 x 21.5 cm

Educational games that teach reading and introduce letters in a fun way. Children practise concentration, reflexes and memory as they play. Whoever builds words with their tokens first, wins!

ka lo sze



śli mak

ka me le on



## Letter to Letter

Box size: 21.5 x 21.5 cm

reading



talking



concentration



fine motor skills

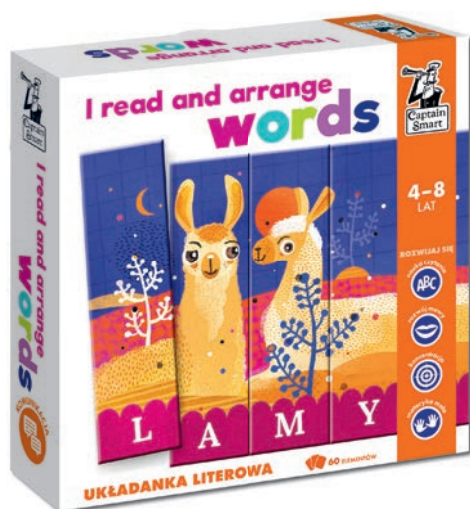




# Letter Games

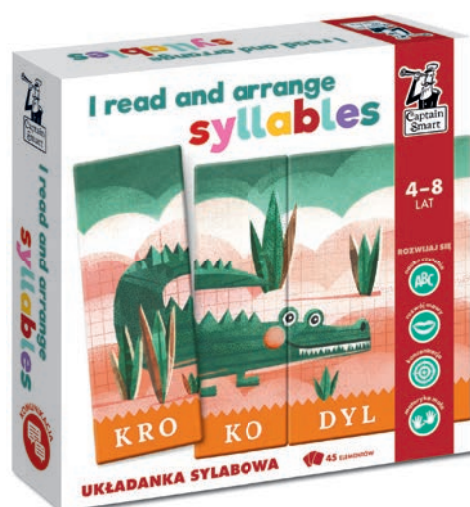
AGE  
4-8

Unique letter and syllable jigsaws that prove that learning to read doesn't need to be hard! The game teaches to read correctly from left to right, as well as fostering speech development, concentration and motor skills.



## I Read and Arrange Words

Box size: 21.5 x 21.5 cm



## I Read and Arrange Syllables

Box size: 21.5 x 21.5 cm





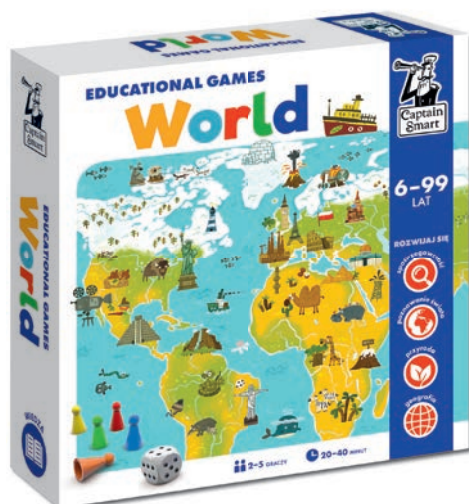
AGE  
6-12

## The Human Body

Box size: 21.5 x 21.5 cm



A captivating classic board game in which kids race to the finish line while answering quiz questions about the human body. The game provides children with the necessary knowledge about the human body, which will come in handy both at school and in everyday life. The exciting race for victory is much fun and a perfect source of information about the human brain, heart and other body parts.

AGE  
6-99

A game that provides children with knowledge about the most interesting places on Earth, while training their perceptivity and quick reactions.

## World

Box size: 21.5 x 21.5 cm





AGE  
4-99

## Smart Animals

Box size: 21.5 x 21.5 cm



To win this game, all it takes is observation, speed, concentration and a good memory. 9 available variations allow players to pick the one that best suits their age and temperament.



## MEMO Emotions

Box size: 16 x 16 cm



## MEMO Professions

Box size: 16 x 16 cm



AGE  
2-4

This jigsaw introduces children to the world of emotions and different professions. During the game, the players arrange the pieces in logical sequences and then describe what they see in the illustrations. The game develops logical thinking and communication skills and promotes observation and motor skills.





# Dominoes



AGE  
3+



## DOMINOES What's that Animal?

Box size: 16 x 19 cm



## DOMINOES What's that Letter?

Box size: 16 x 19 cm



## DOMINOES Colours

Box size: 16 x 19 cm



## DOMINOES Numbers

Box size: 16 x 19 cm



## DOMINOES Vehicles

Box size: 16 x 19 cm





**AGE  
3+**



## **MEMO** **Llamas and Alpacas**

Box size: 16 x 19 cm



## **MEMO** **Kittens**

Box size: 16 x 19 cm



## **MEMO** **Insects and Bugs**

Box size: 16 x 19 cm



## **MEMO** **Vehicles**

Box size: 16 x 19 cm



## **MEMO** **Africa**

Box size: 16 x 19 cm



## **MEMO** **In the Village**

Box size: 16 x 19 cm



**AGE**  
**4-9**

## ACTIVITY PACK



### Concentration with Detective Smart

Box size: 14.8 x 21.5 cm



### Drawing & Guessing with Bob the Robot

Box size: 14.8 x 21.5 cm



### Drawing & Guessing with Charlie the Rabbit

Box size: 14.8 x 21.5 cm



### Drawing & Guessing with Dizzy Digger

Box size: 14.8 x 21.5 cm



## HIGH CONTRAST CARDS

**MONTHS**  
**0-18**



### Kid's world

Box size: 10.5 x 12.5 cm



### Animals. Black and White

Box size: 10.5 x 12.5 cm



### Animal world

Box size: 11 x 11 cm



### Animals. Stripes and Spots

Box size: 11 x 11 cm

**AGE  
3-6**

## DOODLE BOOKS



### Emotions

Box size: 22 x 23.5 cm



### Coding

Box size: 22 x 23.5 cm



### Numbers

Box size: 22 x 23.5 cm



### Dinosaurs

Box size: 22 x 23.5 cm



### Writing and Reading

Box size: 22 x 23.5 cm



### Alphabet

Box size: 22 x 23.5 cm

## DOODLE CARDS



### Numbers

Box size: 22 x 23.5 cm



### Letters

Box size: 22 x 23.5 cm



### Animals

Box size: 22 x 23.5 cm



### English

Box size: 22 x 23.5 cm





# My First Jigsaw Puzzle



AGE  
**1-6**



## My First Jigsaw Puzzle Big and small

Box size: 16 x 19 cm



## My First Jigsaw Puzzle Colourful adventures

Box size: 16 x 19 cm



## My First Jigsaw Puzzle Alphabet

Box size: 16 x 19 cm



## My First Jigsaw Puzzle We count fruit and veg

Box size: 16 x 19 cm



## My First Jigsaw Puzzle Find the animal

Box size: 16 x 19 cm



## My First Jigsaw Puzzle Colours in English

Box size: 16 x 19 cm



# Riddles & Quizzes

AGE  
4-6

## RIDDLES



### Riddles for Clever Kids 4+

Book size: 16.5 x 23.5 cm



### Riddles for Clever Kids 6+

Book size: 16.5 x 23.5 cm



### Riddles for Smart Kids 4+

Book size: 16.5 x 23.5 cm



### Riddles for Smart Kids 6+

Book size: 16.5 x 23.5 cm

## RIDDLES & QUIZZES



### Guessing Game for 3- to 5-year-olds

56 colourful two-sided cards bound with a plastic pin contain over 100 puzzles with a growing level of difficulty. The answers are provided on the back of each card.



### Riddles for 3- to 5-year-olds



### Logic for 2- to 4-year-olds



### Find and match for 5- to 7-year-olds



### Concentration for 6- to 9-year-olds



### Maths for 6- to 9-year-olds



### English for 3- to 5-year-olds



### English for 4- to 6-year-olds



### English for 5- to 7-year-olds



# Sales support guaranteed!

We help our partners with content for their sites  
and provide POS for retail stores



## ONLINE SALES SUPPORT:

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